

Package: CbKST (via r-universe)

July 1, 2026

Type Package

Title Competence-Based Knowledge Space Theory

Date 2026-06-19

Version 0.1-0

Description Competence-based knowledge space theory (CbKST) is an extension of knowledge space theory (KST) modeling the latent skills and competencies underlying the observable response behaviour as described by Heller & Stefanutti (2024) [doi:10.1142/9789811280481_0001](https://doi.org/10.1142/9789811280481_0001). The package focuses on the mappings between competence and performance level (skill (multi) map, problem function etc.).

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Depends R (>= 4.5.0)

Imports readODS, openxlsx, tools, kstMatrix (>= 2.3-3)

Suggests litedown

Encoding UTF-8

LazyData true

VignetteBuilder litedown

Config/roxygen2/version 8.0.0

NeedsCompilation no

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Config/pak/sysreqs

cmake libglpk-dev make libicu-dev libsvg2-dev libuv1-dev libxml2-dev libx11-dev

Repository <https://chockemeyer.r-universe.dev>

Date/Publication 2026-06-30 11:20:02 UTC

RemoteUrl <https://github.com/cran/CbKST>

RemoteRef HEAD

RemoteSha bbc83c689d34a739702639d1f74cb54f432631d7

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| | |
|-----------------|---|
| cbkst_comp2perf | <i>Determine the performance state delineated by a competence state</i> |
|-----------------|---|

Description

cbkst_comp2perf() determines the performance state, i.e. the subset of items solvable for a person in a given competence state.

Usage

```
cbkst_comp2perf(comp, multimap)
```

Arguments

| | |
|----------|---|
| comp | A binary vector representing the competence state |
| multimap | A data frame of class cbkst_skillmultimap |

Value

A binary vector representing the corresponding performance state

See Also

Other Mapping states: [cbkst_perf2comp\(\)](#), [cbkst_simple_perf2comp\(\)](#)

Examples

```
cbkst_comp2perf(c(1,1,0,0), exampledata$mu)
```

cbkst_competencestructure

Determine the skill structure delineated by a skill multimap and an optional performance structure

Description

cbkst_performancestructure() determines the performance state, i.e. the Determine the structure of all skill states producing some performance state

Usage

```
cbkst_competencestructure(multimap, perf = NULL)
```

Arguments

| | |
|----------|--|
| multimap | A data frame of class cbkst_skillmultimap |
| perf | Optional performance structure as kmstructure object |

Value

A kmstructure object representing the resulting skill structure

See Also

Other Mapping structures: [cbkst_performancestructure\(\)](#)

Examples

```
cbkst_competencestructure(exampledata$mu)
```

cbkst_perf2comp

Determine the competence state behind a given performance state

Description

cbkst_perf2comp() determines competence states underlying a given performance state under the condition of a skill multimap and optionally a competence structure.

Usage

```
cbkst_perf2comp(perf, multimap, comp = NULL)
```

Arguments

| | |
|----------|---|
| perf | A named binary vector representing the performance state |
| multimap | A data frame of class <code>cbkst_skillmultimap</code> |
| comp | Optional constraining competence structure |

Value

A matrix representing the minimal competence states for item mastery according to perf

See Also

Other Mapping states: [cbkst_comp2perf\(\)](#), [cbkst_simple_perf2comp\(\)](#)

Examples

```
perf <- c(1,1,1,0,0)
names(perf) <- c("z", "y", "x", "w", "v")
cbkst_perf2comp(perf, exampledata$multi)
```

cbkst_performancestructure

Determine the performance structure delineated by a skill multimap and an optional competence structure

Description

`cbkst_performancestructure()` determines the performance state, i.e. the Determine the structure of all performance states reachable from some skill state

Usage

```
cbkst_performancestructure(multimap, comp = NULL)
```

Arguments

| | |
|----------|---|
| multimap | A data frame of class <code>cbkst_skillmultimap</code> |
| comp | Optimal competence structure as <code>kmstructure</code> object |

Value

A `kmstructure` object representing the resulting performance structure

See Also

Other Mapping structures: [cbkst_competencestructure\(\)](#)

Examples

```
cbkst_performancestructure(exampledata$multi)
```

```
cbkst_simple_perf2comp
```

Determine the competence state behind a given performance state

Description

cbkst_simple_perf2comp() determines competence state underlying a given performance state under the condition of a skill map.

Usage

```
cbkst_simple_perf2comp(perf, skillmap)
```

Arguments

| | |
|----------|--|
| perf | A binary vector representing the performance state |
| skillmap | A data frame of class cbkst_skillmap |

Value

A binary vector representing the corresponding competence state

See Also

Other Mapping states: [cbkst_comp2perf\(\)](#), [cbkst_perf2comp\(\)](#)

Examples

```
perf <- c(1,1,1,0,0)
names(perf) <- c("z", "y", "x", "w", "v")
cbkst_simple_perf2comp(perf, exampledata$mu)
```

| | |
|-------------|-------------------------------|
| exampledata | <i>Small example data set</i> |
|-------------|-------------------------------|

Description

This small example data set contains a skill map `mu`, a skill multimap `multi`, a competence space `cspace`, and a performance space `pspace`.

Usage

```
exampledata
```

Format

List with four elements: `mu` (skill map), `multi` (skill multimap), `cspace` (competence space), and `pspace` (performance space)

| | |
|--------------------|--|
| read_skillmultimap | <i>Read a skill multimap from file</i> |
|--------------------|--|

Description

`read_skillmultimap()` reads a skill multimap as data frame.

Usage

```
read_skillmultimap(file)
```

Arguments

| | |
|-------------------|------------------|
| <code>file</code> | Filename to read |
|-------------------|------------------|

Value

Data frame of class `cbkst_skillmultimap`. In case of a skill map, it also has the class `cbkst_skillmap`

Data file and resulting data table have the following format: The first column contains the item and the subsequent rows denote for each skill if it is contained in $\mu(q)$. ODS and XLSX files are recognised.

Examples

```
fpath <- system.file("extdata", "skillmap.ods", package="CbKST")
read_skillmultimap(fpath)
```

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